BBC

PACKED WITH MONSTER FACTS!

WOW!

DOCTOR WHO ADVENTURES

DW

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LOOK OUT! Scarecrow scares!

DRAW THE DOCTOR! Find out how!

Cool POSTERS!

MONSTER EGGS! Easter Fun!

EGG-STERMINATE! EGG-STERMINATE!

BEWARE THE DALEKS!

Get ready for deadly Dalek data!

ISSUE 343

ALIEN BABIES!

PUZZLE SPECIAL! Pull-out section inside!

PLUS NEWS! EGGS! FUN! COMICS!

BBC

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WHAT'S INSIDE?

Get ready for adventures in time and space!

HELLO THERE!

Help! The *Doctor Who Adventures* office has been invaded by monster eggs! These sneaky little monsters got everywhere – and we've got pictures of them on page 6! Why don't you have a go at making your own monster Easter eggs? We'd love to see them! Loads of exciting things to find out about this issue – including Dalek and Scarecrow facts! Happy holidays!

Moray

Moray, Editor

4 Alien Babies
6 Monster eggs
8 Strax's guide
24 Scarecrows
26 Where's the Doctor?
30 Secrets

WRITE TO US:

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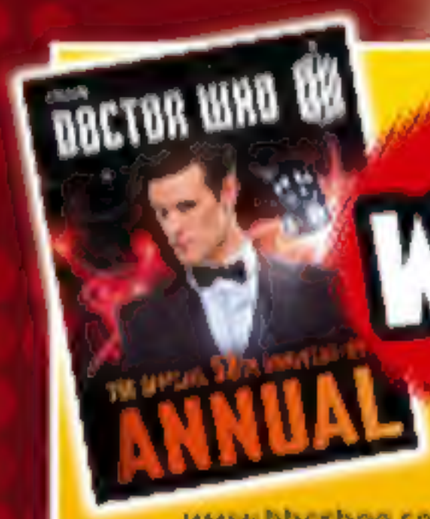

WIN!

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FIND THE SILURIAN!

Look out! There's a Silurian hiding in the magazine – if you find her you could win the *Doctor Who Official 50th Anniversary Annual*. Track her down and to enter, email the page number she's on, along with your name and address, to 7389@dwacomps.co.uk. Good luck!

Closing date: Wednesday 30 April 2014.

For full terms and conditions, see page 20.

ART: JAMIE SMART WORDS: CRAIG DONAGHY

MONSTER MYSTERY!

Exciting news – Peter Capaldi and Jenna Coleman have been filming brand-new episodes of *Doctor Who* with a new monster! The Who crew were spotted filming at Cardiff University in Wales. We're keeping the new monster under wraps for now. Spoilers!

CREDIT: Polly Thomas/Rex

MAKE A MONSTER EGG!

GET READY FOR EASTER WITH THESE AWESOME EGGY ALIENS!

WHAT YOU NEED:

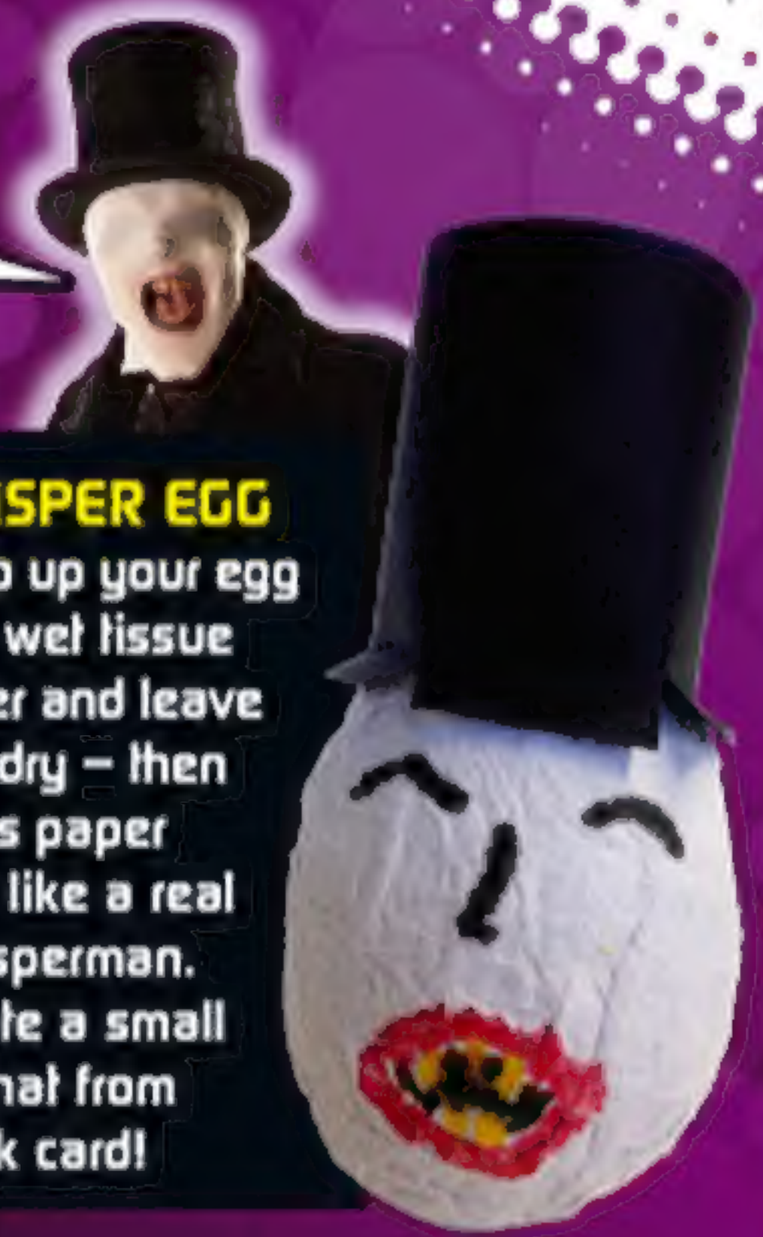
- Cold hard-boiled eggs
- Paint and paint brushes
- Coloured pens
- Bottle tops to stand eggs in
- White and black card
- Tissue paper
- Pipe cleaners
- Drawing pins

SHELLO, SLITHEEN

Make sure your Slitheen egg is painted dark green, then add black eyes and features using black paint.

DALEGG

Use bronze paint to colour your egg – and carefully stick drawing pins into the egg for lights and an eyestalk.



WHISPER EGG

Wrap up your egg with wet tissue paper and leave it to dry – then it has paper skin like a real Whisperman. Create a small top hat from black card!

NIGHTMARE IN SILVER PAINT

Use shiny silver paint to upgrade your egg – and add a pipe cleaner for Cyber handles!

EGGSTERMINATE!

Use thick paint to create a gloopy, gruesome Dalek eye. Daleks love eggs – have you noticed they have them on their armour?

CRACKING ANGEL

Paint your egg dark grey and then add the cracks and wrinkles to your Angel. Oh, and try not to blink!

NICE WARRIOR

Paint an egg light green and then use a darker green for its helmet. Use a black pen to draw the details on afterwards!

MY BRAINS ARE SCRAMBLED!

SWEET EGG

Mr Sweet has the perfect shaped head for a monster egg. Paint him bright red and use a black pen for eyes and mouth.

THAT IS AN EGGS-ACT REPLICA OF ME!

ROTTEN EGG!

Paint your Zygon egg orange and use a fine black pen draw on a face and lots of suckers!

ADIPOSER

Adipose babies are easy to make. Carefully peel the egg and draw on eyes and a mouth. Cut out feet from white card!

ATTENTION! DO NOT EAT THESE EGGS!

MEW!

EMAIL US!

Email your eggs-cellent egg pics to letters@dwamag.com

STRAX'S GUIDE TO... DALEKS!

Your Sontaran guide takes a look at his favourite villains!

Despicable. Merciless. Ruthless. There is a lot to admire about Daleks. Everybody in the universe knows that they are the second biggest threat to existence. The first, of course, being the Sontaran Empire. Sontar-Ha!

LIGHTS
When they talk their head illuminations flash. Curious. Who changes these bulbs?

EYESTALK
This is their strategic weak point. Sontarans have two eyes, therefore we are twice as magnificent!

PLUNGER
It is unclear how to use this implement. I presume it confuses the enemy, allowing you to tackle them. Very clever, Daleks. Very clever.

WHISK
I've heard rumours of a mad Dalek that likes to bake soufflés. Baking is for the weak. Although, I must confess to enjoying plum cake.

ORBS
These are used for self-destructing. Seems cowardly to me. It is an honour to be destroyed in battle. I was killed once but I did not like it.

STRAX'S VERDICT!

These Daleks are cruel and strategic. They are set on universal domination. A fine trait in a soldier. However, the true heart of a Dalek is a small mutant within the tough armour. Get out and fight you cowards!

SONTARANS ARE SUPERIOR!

DOCTOR DOCTOR!

Have you got a question for the top Time Lord?

TOTALLY TARDIS!

Dear Doctor,
Where did you get that big TARDIS from?
Freddie

THE DOCTOR REPLIES:
I borrowed it from Gallifrey. I say borrowed, I guess the correct phrasing would be 'borrowed it for a very long time'. Some say I took the TARDIS, but the TARDIS says it took me. And yes, Freddie, inside it is very big. So big I just got a gigantic talking puppy! Well, I had room.

MONSTER MAIL!

STONE SCARES!

Dear Weeping Angels,
Why are you statues?
Gregor

AN ANGEL REPLIES:
We become quantum locked when anything looks at us, which means we cannot move. We suggest that you trust us... and keep your eyes closed, or wear a hat over your face. Go on, blink!

EMAIL US!

If you've got a question for the Doctor or a monster, email doctor@dwamag.com.

WHO WINS

K'NEX SETS

Recreate out-of-this-world theme park rides at home with the cool K'NEX Thrill Rides building sets. Seven lucky winners will win the K'NEX Typhoon Frenzy Roller Coaster Building Set and the K'NEX Star Shooter Roller Coaster Building Set.

7 chances to win!

Where did the Eleventh Doctor regnenerate?

(A) Trenzalore (B) Tenerife

Win code: 7361 Email: 7361@dwacomps.co.uk Text: COMP DWA+7361+A or B

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15 chances to win!

What species is Madame Vastra?

(A) Lizulian (B) Silurian

Win code: 7362 Email: 7362@dwacomps.co.uk Text: COMP DWA+7362+A or B

LEGO Mixels
LEGO.com/Mixels

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Send your answers to the email address under each win – for example, email 6025@dwacomps.co.uk. Please also supply your name, age, address and daytime telephone number. Send a different email for each competition and put the win code in your subject line.

HOW TO ENTER BY TEXT...

Text COMP [space] then DWA+Win Code+A or B [space] + name and full address to 66649 for the competition you want to enter. For example, text COMP DWA6025A John Smith, 25 The Avenue, London NW12 6XP. The cost to enter will be however much your mobile phone company charges for one normal text message (SMS) at the time you enter the competition. You will not have to pay any other costs to enter.

CLOSING DATE: 11.59PM ON WEDNESDAY 30 APRIL 2014

COMPETITION RULES: See above for how to enter by email or text. The promoter is Immediate Media Company London Limited, registered address: 4th Floor, Vineyard House, 44 Brook Green, London W6 7BT. Make sure that we have your entries by 11.59pm on Wednesday 30 April 2014. 1. You can enter if you live in England, Wales, Scotland, Northern Ireland or the Channel Islands, unless someone who lives in your house works for the Immediate Media Company. 2. All of our competitions follow the BBC Code of Conduct for competitions – you can read this at www.bbc.co.uk/competitions/code. 3. By entering the competition, you promise to us that you have read these rules and that you will follow them. 4. We can't include entries which arrive too late and we can't accept responsibility if your entry is lost. 5. We will choose the winners at random from all of the right answers. But we reserve 6. One entry per household. We don't allow bulk entries or entries made by other people on your behalf. We will disqualify all entries which break this rule. 7. If you win, you will receive the prize described. We won't swap the prize for cash. If there's ever a reason why we can't give you exactly the same prize, we'll give you something just as good or better instead. 8. Winners will be contacted within 28 days of a competition closing date, either by post, telephone or email. Prize fulfilment will be within 28 days from the date we receive the winner's address details. 9. If we contact you to tell you you're a winner, but you don't reply within a month, we may have to offer the prize to a runner-up or give it away in a future competition. Your details: We will use your name, address and any other details that you give us to run the competition. If you win, we will pass them to the person who's providing the prize so that they can post it to you, and we may use your first name and county in the magazine or on our website but we won't provide them to anyone else without your permission. You can find out the winner's first name and county once the competition is over by sending a stamped addressed envelope to Competition Rules, ATTN: Marketing Assistant, Doctor Who Adventures, 4th Floor, Vineyard House, 44 Brook Green, London W6 7BT. Remember to tell us which magazine, issue number and competition you'd like to know about. You can read the Immediate Media Co Privacy Policy at http://www.immediate.co.uk/privacy-policy.

DOCTOR WHO ADVENTURES COMIC
UNIVERSALLY KNOWN
NEW YORK, CLARA! IT'S LIKE YORK, BUT NEW!
I'VE NO IDEA.
WHAT? YOU'VE NEVER HEARD OF SNARK - THE MOST FAMOUS BEING IN THE UNIVERSE?
HEY, DOCTOR... WHO'S THAT?
NO, I HAVEN'T...
I MUST BE OUT OF TOUCH...

Today
SNARK REVEALS WHICH WORLD HE'LL CONQUER NEXT!
WHO IS HE? HE'S NOT HUMAN, HE'S...
HE'S COOL!
ISN'T HE JUST? HE'S THE GREATEST! NOBODY ELSE MATTERS...
THERE'S SOMETHING FISHY HERE... THE SONIC'S PICKING UP A PSYCHIC TRANSMISSION!
VREEEEE
LISTEN TO ME, EVERYONE! THIS SNARK CHARACTER IS CONTROLLING YOUR MINDS!
HE'S USING A PSYCHIC TRANSMITTER TO MAKE YOU ALL INTERESTED IN HIM!
VREEEEE
REALLY? WOW! THAT'S SO CLEVER!
THIS MAY BE TRICKIER THAN I ANTICIPATED...
COME ON, CLARA - I THINK I'VE GOT A LOCK ON THE SIGNAL. I'LL RIG UP SOMETHING TO PROTECT YOU FROM IT...
VREEEEE
WHAT ARE YOU TALKING ABOUT? I'M FINE! CAN'T I READ THAT ARTICLE ABOUT SNARK FIRST?

THE DOCTOR AND CLARA TRACK THE PSYCHIC TRANSMITTER TO A BASEMENT ELSEWHERE IN NEW YORK...

HEY! SNARK'S MAKING A *PERSONAL APPEARANCE* ACROSS THE STREET - AND HE WANTS TO MEET *YOU GUYS!*

WHAT? *SNARK?* NO WAY!

BAH. IT'S *VOICE-OPERATED* - IT'LL ONLY RESPOND TO *SNARK HIMSELF.*

IN THAT CASE - *I'VE GOT AN IDEA!*

MR SNARK? THIS YOUNG LADY WOULD LIKE TO *INTERVIEW* YOU...

YOU KNOW MY POLICY ON THAT, *MARNIE* - I'LL GIVE AN INTERVIEW TO *ANYONE.*

THE SNARK METHOD IS SIMPLE. I DON'T *NEED* AN ARMY TO TAKE OVER A PLANET IF EVERYONE THERE *LOVES* ME ALREADY!

I'VE DONE THIS ON *FOURTEEN PLANETS* NOW, BUT EARTH IS ONE OF MY FAVOURITES. I'LL NEVER FORGET MY TIME HERE...

...ALTHOUGH OF COURSE IT WON'T BE THE SAME AFTER IT'S BEEN *SUCKED DRY* AND I'VE SOLD ALL ITS *MINERAL WEALTH...*

GOT WHAT YOU NEED, DOCTOR?

THE DOCTOR USES A RECORDING OF SNARK'S VOICE TO OPERATE THE TRANSMITTER!

YEP - THANKS CLARA!

PING

FORGET...

WRRRRRRR

EVERYONE FORGET SNARK!

WHAT HAVE YOU *DONE?*

NOBODY LIKES YOU ANY MORE. NOBODY *REMEMBERS* YOU. NOBODY CAN EVEN *SEE* YOU NOW.

NO - *PLEASE!* I'M *SORRY!*

IT SEEMS TO BE WORKING, CLARA. I THINK WE'VE *BEATEN* HIM!

BEATEN HIM? BEATEN *WHO?*

NOOOO!

DOCTOR WHO
ADVENTURES
THE DOCTOR
AND SILENT

ADVERTISEMENT

THE LEGE

TAR

IN 3D A

SWINGS INTO C

SEE IT FIRST ON

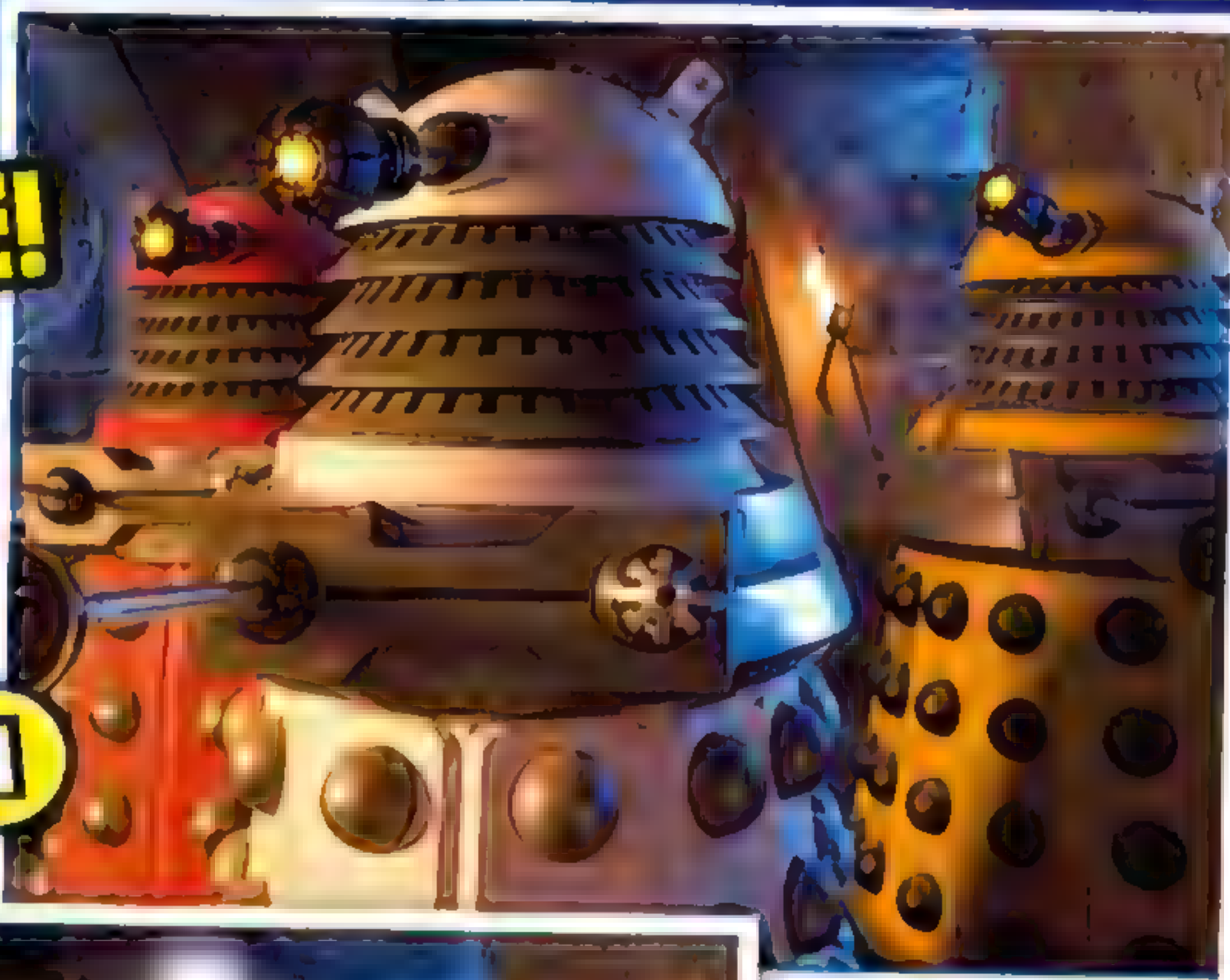
ND LIVES
ZAN
AND 2D
CINEMAS MAY 2
N APRIL 26 & 27

MEGA MONSTER PUZZLE PULL-OUT!

CAREFULLY PULL OUT THE PUZZLES FROM THE MAG!

SPOT THE DIFFERENCE!

Circle the five differences in the two pictures!



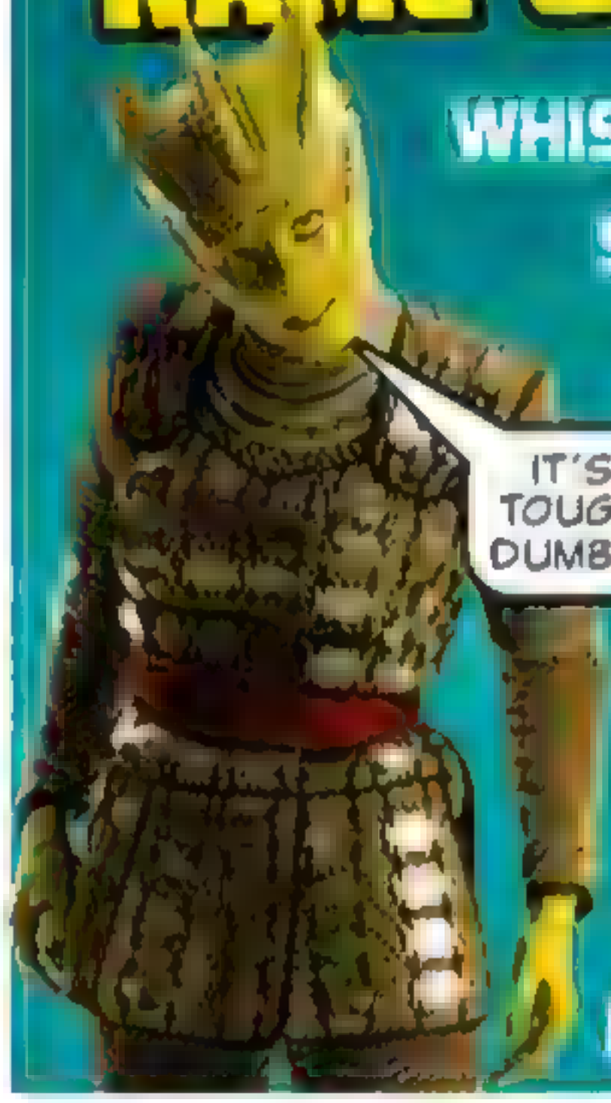
TURN OVER FOR MORE PUZZLES

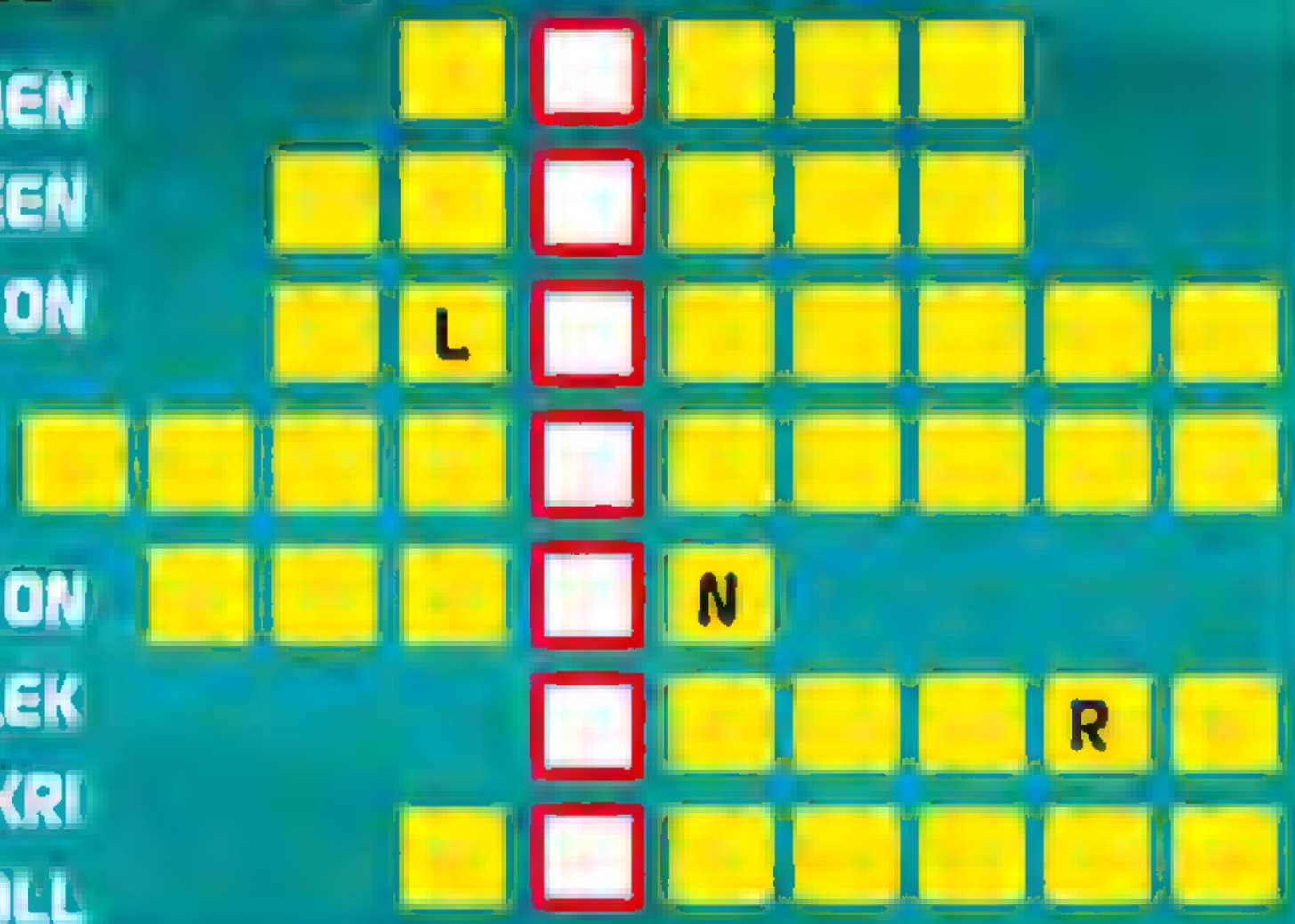
Answers on the last puzzle pull-out page

NAME GAME!

Fit each monster name into the grid to reveal an alien!

WHISPERMEN
SLITHEEN
JUDOON
ZYGON
DALEK
SHAKRI
PEGDOLL





BIG BABIES!

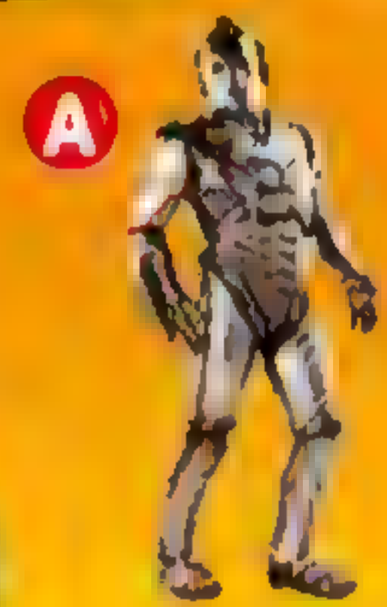
Match the monster to the picture

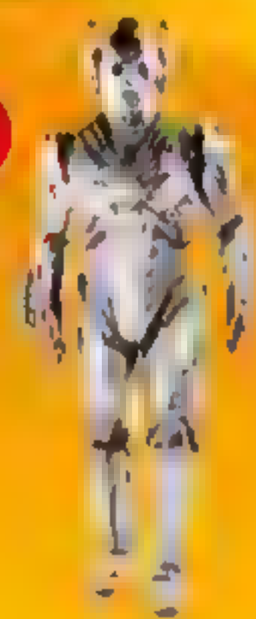
A ELDAST
B BLUN
C STRUP
D CHAS
E SIMON

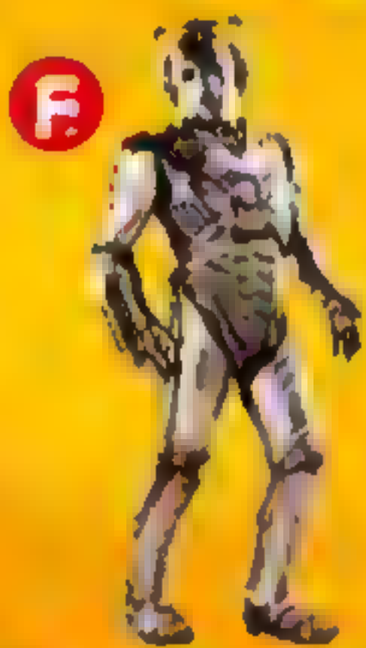
ANSWERS 1 2 3 4 5

CYBER SPOT!

Can you find the correct copy of the Cyberman?



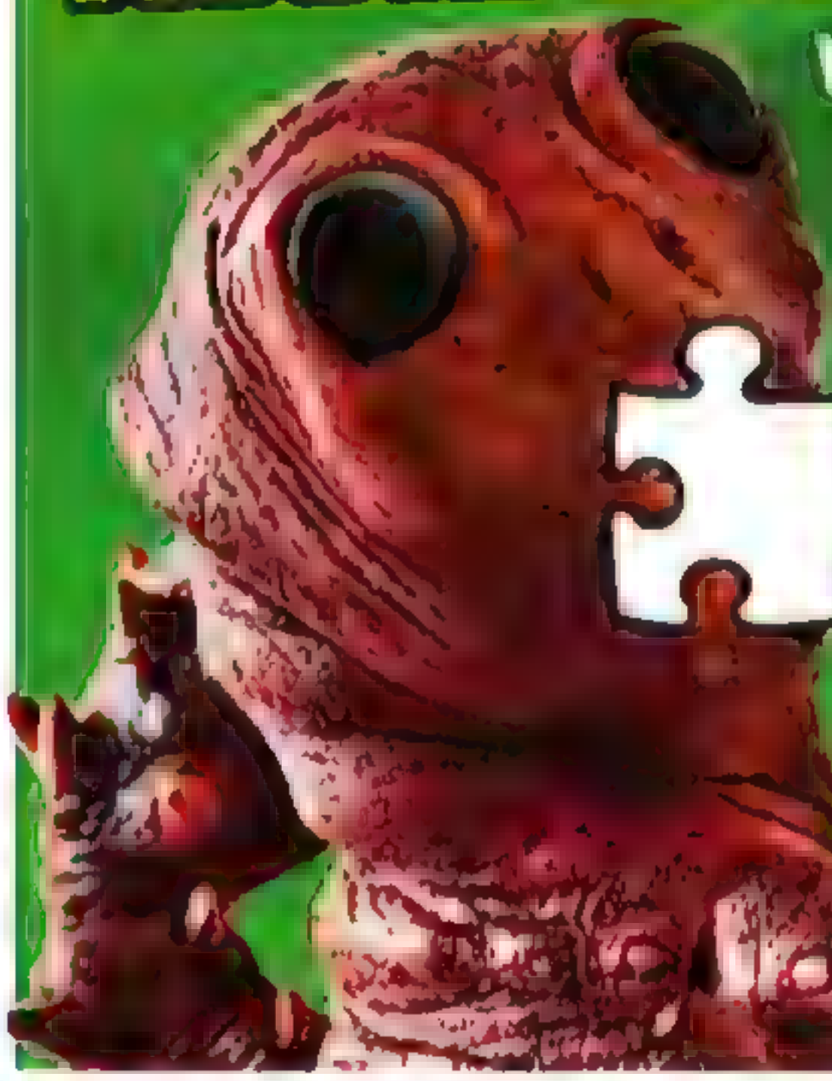




ANSWER

MOUTH MYSTERY!

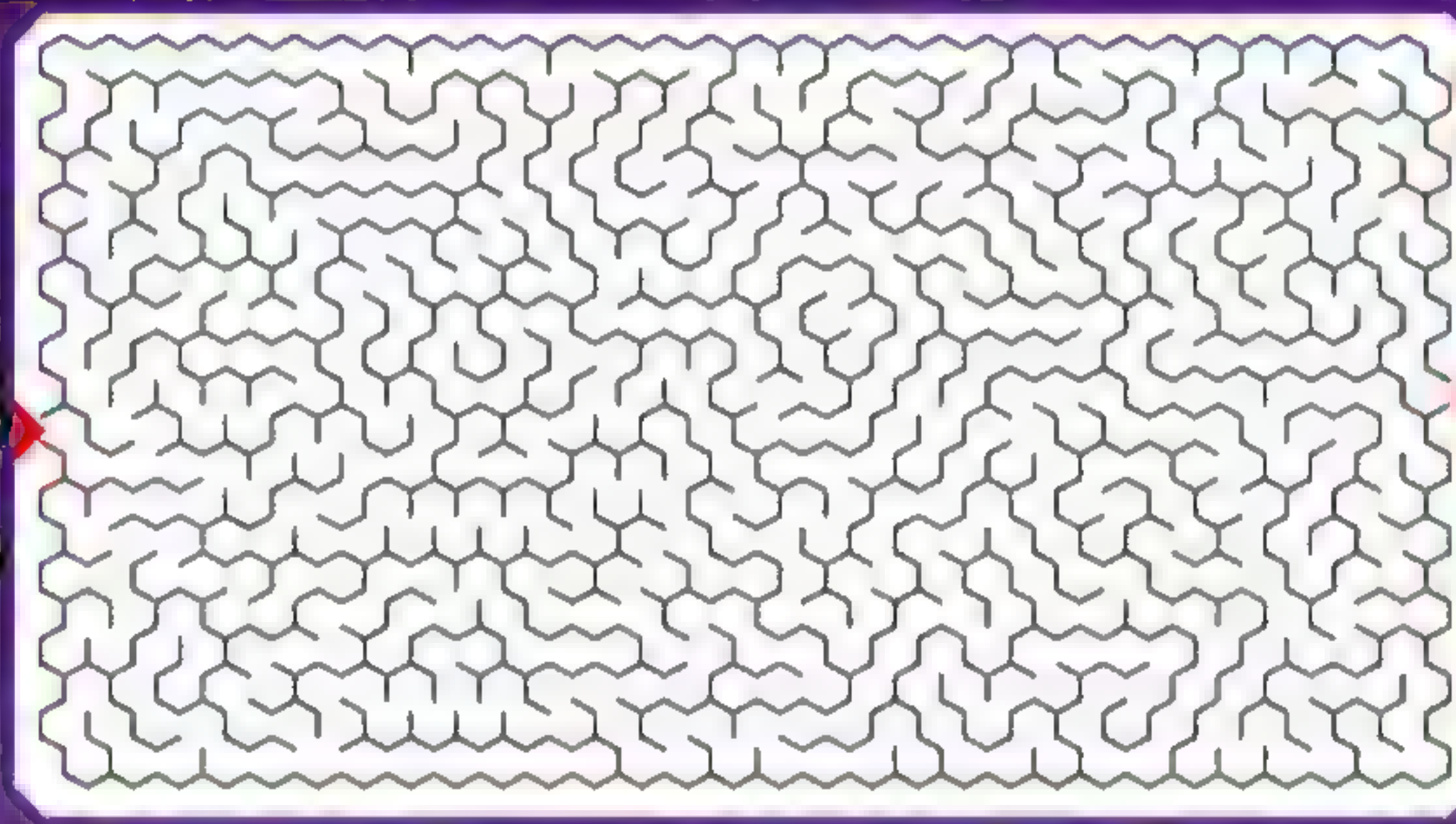
Work out which piece shows Mr Sweet's mouth!

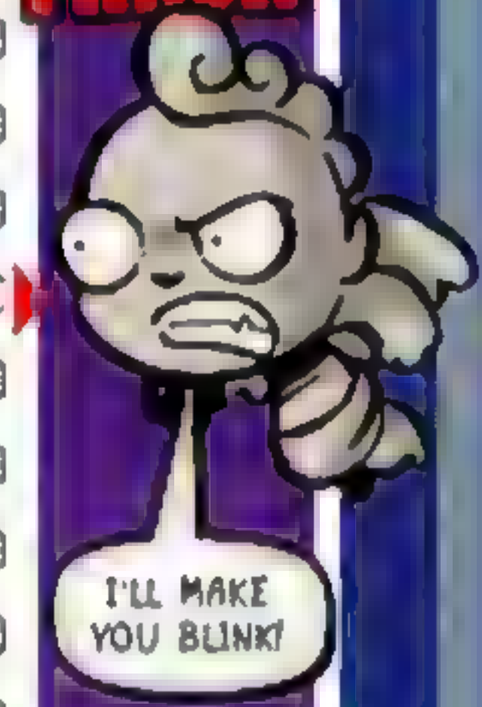


ANSWER

CHERUB CHALLENGE!

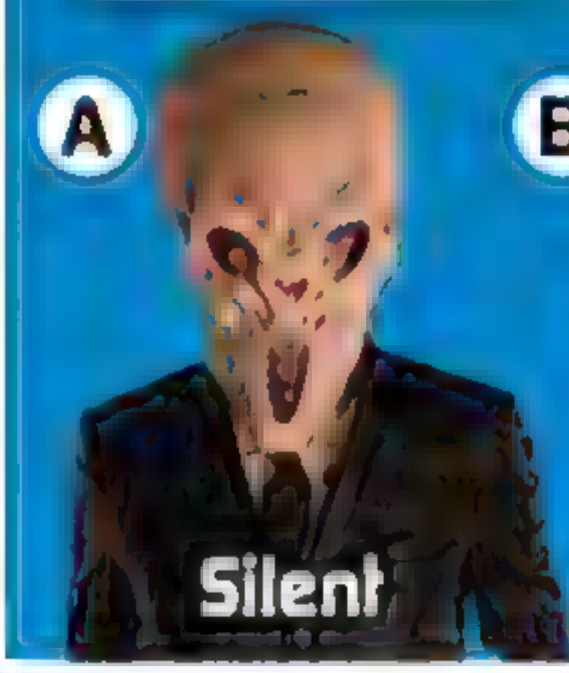
Guide Chelsea through the maze to her twin Chas!





HANDS UP!

Can you name the monsters from their hands?



ANSWERS

Spot the difference! See solution right.
Name game: Adipose Big Mouth: 1 • B, 2 • C, 3 • E, 4 • A, 5 • D
Cyber Spot: B is the correct cyber mutilb
Mental mystery: E (Serco Snatcher) See solution right
Hand tip: 1 • E, 2 • A, 3 • B, 4 • D

DOCTOR WHO
ADVENTURES
WHISPERMAN

MONSTER A–Z

H

HANDBOTS

A medical robot that looks after patients at the Two Streams Facility on Apalapucia. Their hands send you to sleep so they can give you medicine – which is deadly!

This is a kindness.

Learn about the creepy [illegible] servants!

SCARECRO

FREAKY FAMILY

The Scarecrows were created by the Family of Blood using molecular fringe animation. This family were powerful hunters who were after the Tenth Doctor so they could extend their own lives!

ON THE HUNT

The Tenth Doctor hid from the Family of Blood by turning himself into a human. He became a teacher in England, 1913. To help find him, the Family created an army of Scarecrows.

AWFUL ARMY

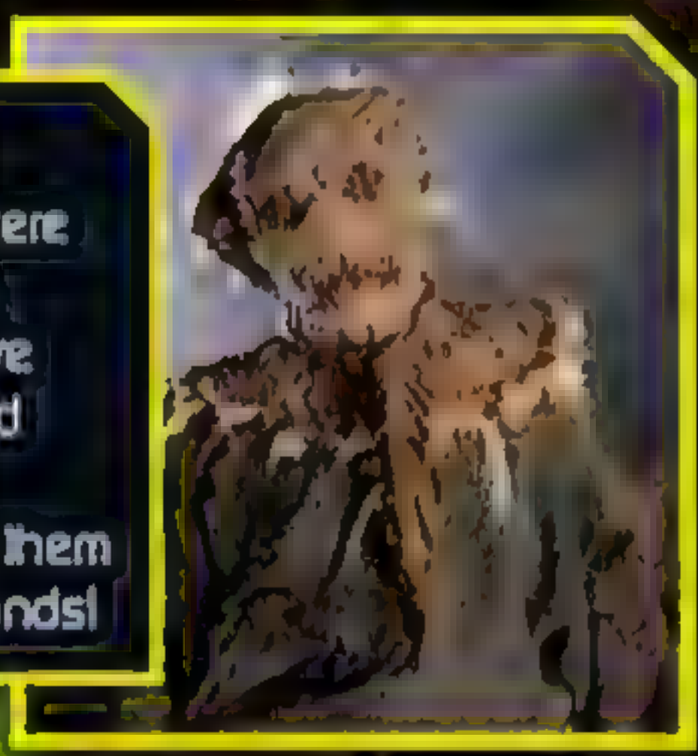
Son of Mine turned scarecrows into mindless, moving servants that captured other humans to be possessed by the Family. The creatures were strong, but moved slowly, with clumsy, shuffling legs.

OW FACTS

STRAW WAR
The Scarecrows attacked the Farringham School for Boys. The boys were learning how to use weapons and tried shooting many of the scary monsters down – but they were just straw!

PERFECT PUNISHMENT
The Doctor punished the Family of Blood by giving them the immortality they wanted, but in terrible ways. Son of Mine was turned into a scarecrow to watch over England's fields.

FEAR FACTOR
The Scarecrows were silent and deadly. They couldn't move fast, but they could scuttle after their victims and grasp them with their straw hands!



MORE SCARES!

If these scared you, check out:

Peg-Doll
Slow, clumsy walk!

Dalek Skeleton
Creepy hands!

The Wooden King
Strong and silent!

Tick the ones you've seen!

WHERE'S THE DOCTOR?

The Doctor and Clara are in a Forest full of terrifying Weeping Angels. Can you find the objects and characters below before the Angels get them? And remember – don't blink!

TICK THE ONES YOU FIND

THE DOCTOR

CLARA

BEEHIVE

JACKET ANGEL

APPLE

KITE

SCARED SOLDIER

Illustration by Jacob Lund

DRAW THE DOCTOR!

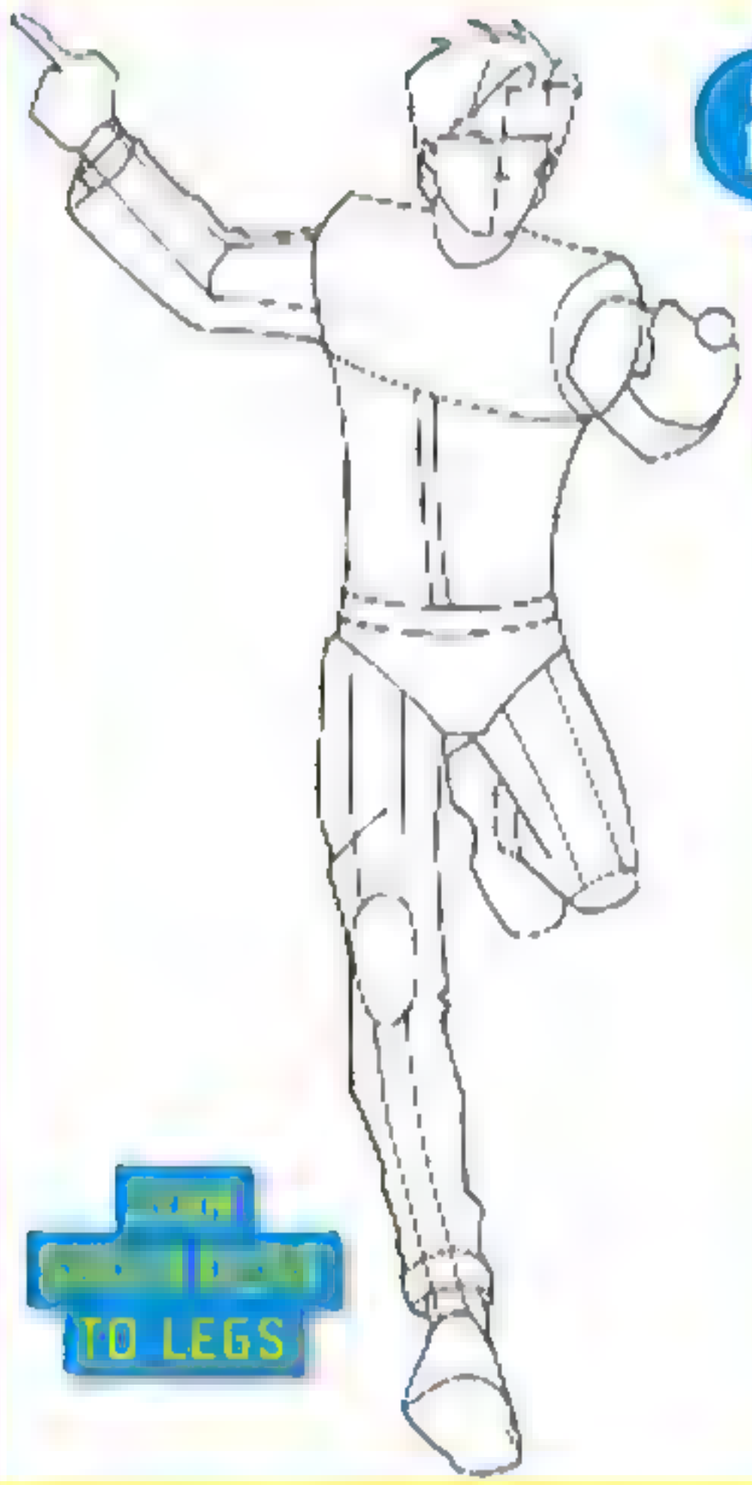
Learn how to draw the Eleventh Doctor with our cool comic strip artist John Ross!

WHAT TO DO:

1 On the right, I've given you the basic shapes of the Doctor. I always draw him as a kind of stick figure first, then add more detail later. Add to this with a pencil, following the steps – you can go over it in pen at the end.

EMAIL US!

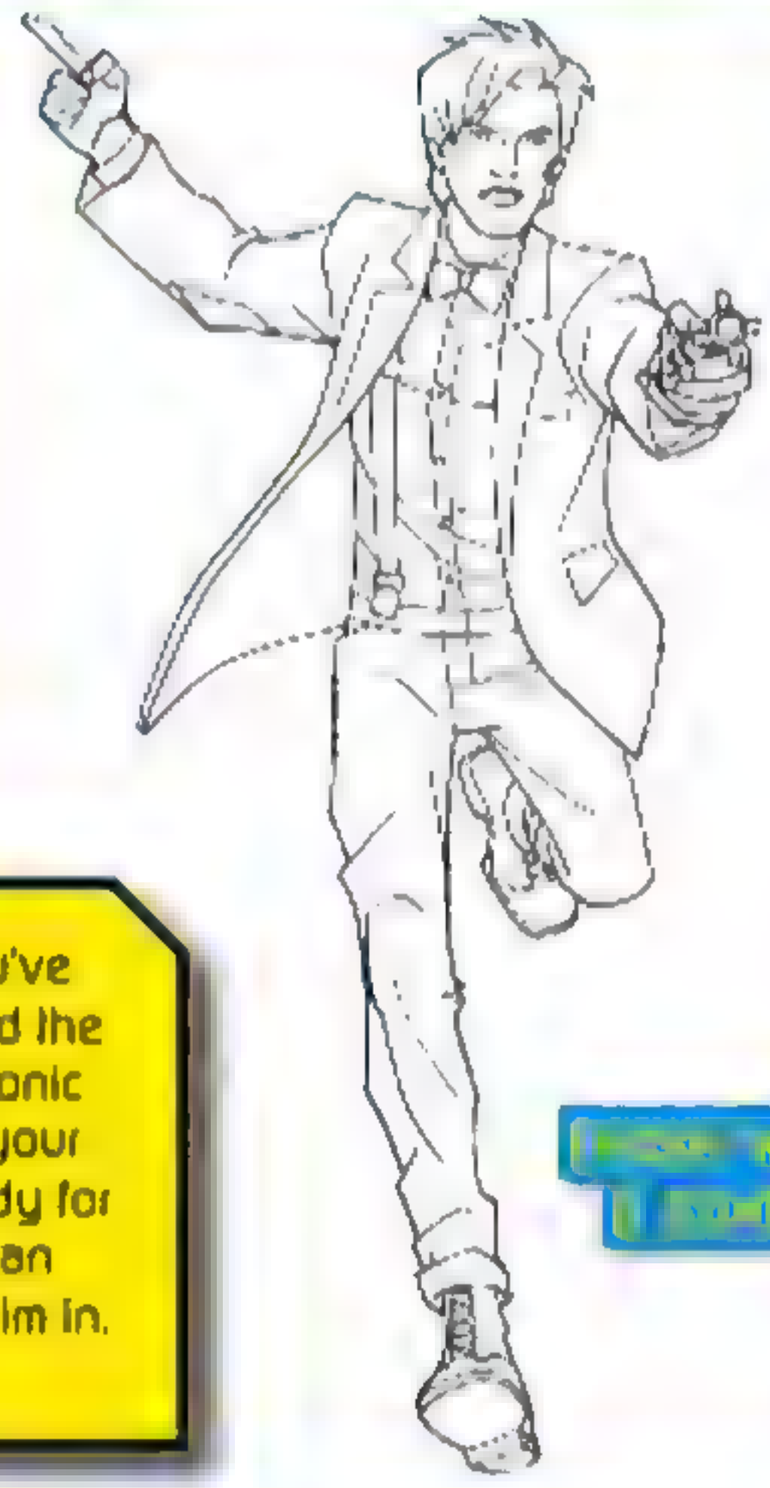
Send your Doctor drawings to letters@dwmag.com



2 Draw the outline of the arms and legs, and connect the shoulders to the legs.

3 Add the main part of the jacket – and the braces and bow tie. Make sure the bow tie looks cool!

4 Complete the final details on the clothes – the buttons, pockets and boots. Place the eyes inside the two lines as shown, then finish off the nose and add the mouth.



5 Once you've completed the hands and sonic screwdriver, your Doctor is ready for action! You can now colour him in. Geronimo!

DISCOVER HOW THIS DEADLY PLANET WAS DESIGNED!

TRENZALORE

BASIC LAYOUT

IMAGES OF MATT AND JENNA ARE USED TO SHOW THE SCALE OF THE SET

1 *The Name of the Doctor*, written by Steven Moffat, featured the spooky planet Trenzalore. Before filming, computer-created plans help create the basic scene to show how it can look.

DETAIL IS ADDED

2 Further details are added to these plans, allowing the set builders to think about the materials they'll need to use.

COMPUTER-GENERATED PLAN

3 Even more details are added to the set plans. They focus on scale and texture, which is a starting point for the set building and prop teams.

E TERROR

ACCESS ALL AREAS!

SEE YOU ON TRENZALORE!

4

This detailed set plan even shows what the floor should look like and how shadows could fall!

SPOOKY SCENE!

FILMING PLAN

5

Detailed plans like this are created from set plans. Here we can see how they planned to film the secret passage at River Song's grave. Clever stuff!

6

Even the designs for the tombstones on Trenzalore had to be specially planned before they are made by the props team. Different types of writing were tried out to check the finished look.

RIVER'S TOMBSTONE!

TRENZALORE!

7

Apart from the set that was actually built, the rest of Trenzalore was computer-generated. This helped create a sinister alien planet – and a huge TARDIS tomb for the Doctor's grave!

YOU WHO?

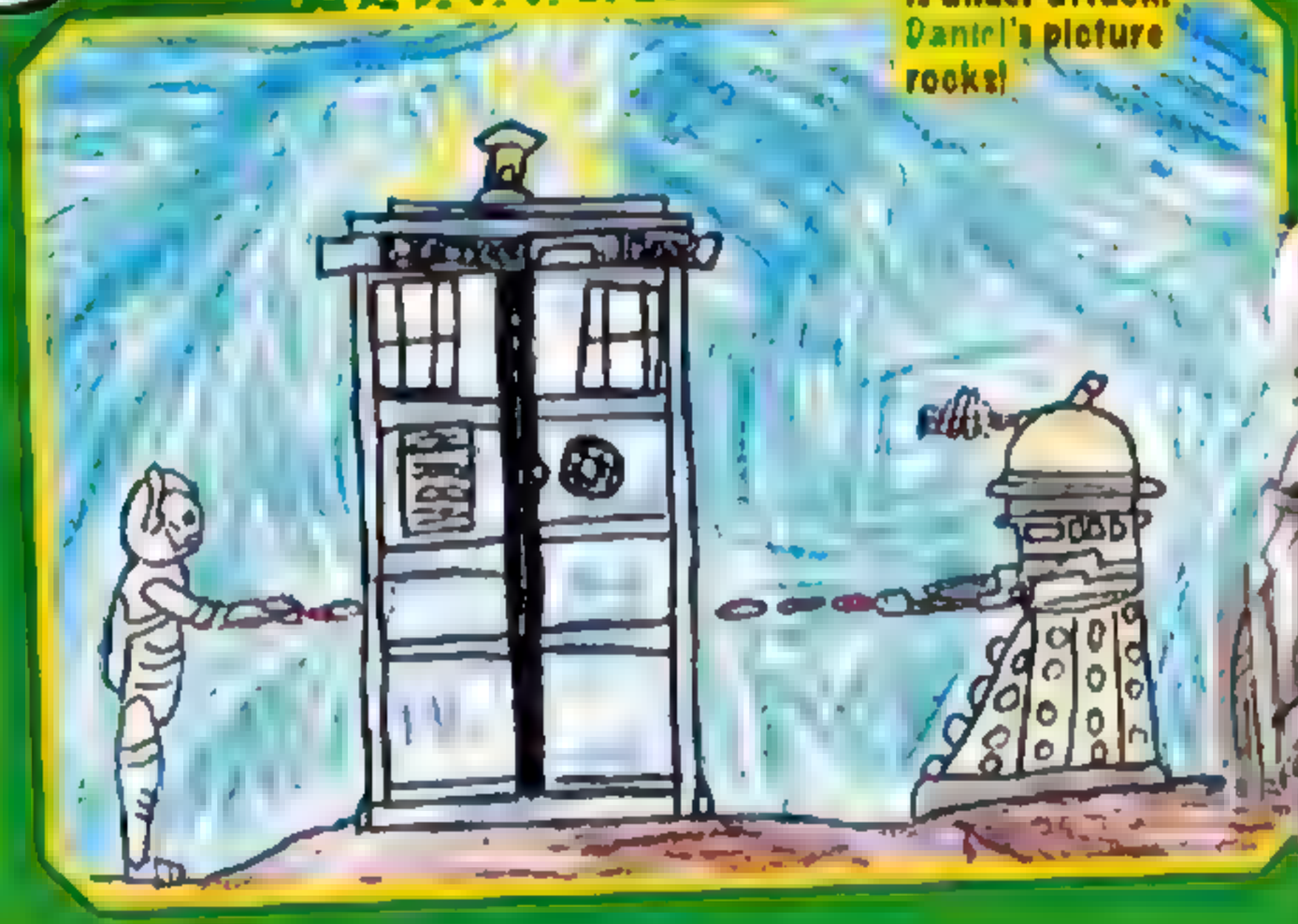
Send your pictures and drawings to the Doctor!

George made his own top TARDIS!

Every picture and drawing on this page wins 2 awesome action figures each!

www.character-online.co.uk

*Figures may vary from those shown here and will be chosen at random.



The TARDIS is under attack! Daniel's picture rocks!

Don't blink! Gemini's sent us a Weeping Angel pic!

Argh, Ben's turning into a Zygon, thanks to our cool Blippar app!

Can't see your picture? Then check out www.dwamag.com now for our awesome online gallery!

Lawrence's Dalek Ironside looks ready to attack!

Harry has a Who-mongous collection!

SEND US YOUR PICTURES!

Email letters@dwamag.com

Post them to
Doctor Who Adventures
Vineyard House
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NEXT TIME

2 FREE WEEPING ANGEL GRABBERS!

INTERVIEW WITH A CYBERMAN!

ALIEN BABIES!

LOADS OF DALEK FACTS!

PLUS POSTERS! SECRETS! FUN! SCARES!

ON SALE WEDNESDAY 23 APRIL

BBC DOCTOR WHO ADVENTURES MAGAZINE IS BROUGHT TO YOU BY:

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